

Teme za seminarske radove

1. Igrica *CodeCombat*
 - <https://codecombat.com/play>
 - <https://github.com/codecombat/codecombat>
 - <https://blog.codecombat.com/we-have-open-sourced-everything/>
2. Igrica *CheckiO*
 - <https://checkio.org/>
 - <https://py.checkio.org/>
 - <https://py.checkio.org/blog/>
 - <https://github.com/CheckiO/checkio-client>
3. Igrica *Blockly Games*
 - <https://blockly.games/>
 - <https://blockly.games/about?lang=en>
 - <https://github.com/google/blockly-games>
4. Igrica *CodinGame*
 - <https://www.codinggame.com/>
 - <https://www.codinggame.com/training>
 - <https://www.codinggame.com/codegolf>
 - <https://www.codinggame.com/multiplayer/clashofcode>
 - <https://github.com/JaredLGillespie/CodinGame>
5. Igrica *Color game*
 - <https://www.geeksforgeeks.org/color-game-python/>
6. Igrica *Memory game*
 - https://www.geeksforgeeks.org/flipping-tiles-memory-game-using-python3/?ref=header_outind
7. Igrica *Quote Guessing Game*
 - https://www.geeksforgeeks.org/quote-guessing-game-using-web-scraping-in-python/?ref=header_outind

Predložene teme su namenjene za timove od po dva studenta. Za dodatne izvore informacija dostupni su na internetu razni blogovi, YouTube videi i sl.

Možete samoinicijativno predložiti temu koja nije na spisku a u širem smislu se odnosi na edukativne igrice implementirane u programskom jeziku Python ili igrice koje se tiču učenja koncepata Python jezika (a ne moraju biti implementirane u Python jeziku). Samoinicijativno predložene teme se mogu raditi samostalno ili u paru.